Polishing Lead Crystal Glass

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Polishing Lead Crystal Glass

The Team

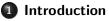


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2 Model 1: constant normal velocity

- The model
- Numerical results



- The model
- Numerical simulations and analysis
- Model 3: exponential velocity

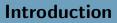




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Model 1: constant normal velocity Model 2: linear velocity Model 3: exponential velocity Conclusions



- Irish manifacturer produces lead crystal glasses.
- They become opaque and rough after the cutting process.
- Polishing with immersion in acid.

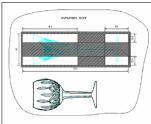


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Model 1: constant normal velocity Model 2: linear velocity Model 3: exponential velocity Conclusions

Polishing process

Acid immersion \rightarrow Rinsing process \rightarrow Settle down



The glasses are introduced in inserts like the one we can see in the picture.



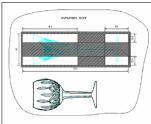
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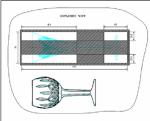


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Polishing process



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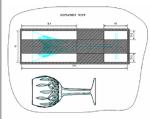
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Model 1: constant normal velocity Model 2: linear velocity Model 3: exponential velocity Conclusions

Polishing process

 $\mbox{Acid immersion} \ \ \rightarrow \mbox{Rinsing process} \ \ \rightarrow \mbox{Settle down}$



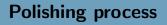
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Polishing Lead Crystal Glass



Model 1: constant normal velocity Model 2: linear velocity Model 3: exponential velocity Conclusions



Reactions.

 $\begin{array}{rcl} SiO_2 + 4HF & \longrightarrow & SiF_4 + 2H_2O \\ PbO + H_2SO_4 & \longrightarrow & PbSO_4 + H_2O \\ K_2O + 2HF & \longrightarrow & 2KF + H_2O \\ SiF_4 + 2HF & \longrightarrow & H_2SiF_6 \end{array}$

- Oxid + Acid = Salts.
- Soluble salts disappear in the water.
- Insoluble salts precipitate.



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Model 1: constant normal velocity Model 2: linear velocity Model 3: exponential velocity Conclusions

What is the problem?

- How does the process work?
- How long should the glass be immersed?
- Optimising the problem?



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Model 1: constant normal velocity Model 2: linear velocity Model 3: exponential velocity Conclusions

General assumptions

- One dimensional problem
- Initial form as the roughness: sinus .
- Homogeneous Neumann conditions.

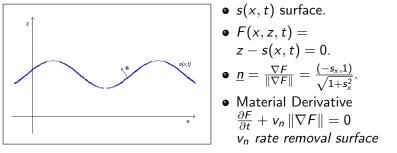


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Model 1: constant normal velocity Model 2: linear velocity Model 3: exponential velocity

The model Numerical results

Model 1: constant normal velocity



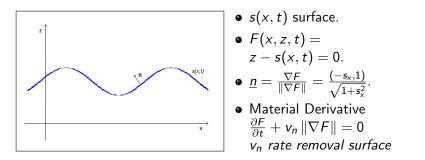
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The model Numerical results

Model 1: constant normal velocity



First Model Equation

$$s_t = -v\sqrt{1+s_x^2}$$

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The model Numerical results

Charpit Method

Non-dimensionalisated equation

$$s_t = -\sqrt{1+s_x^2}$$

$$F(x, t, s, p, q) = q + \sqrt{1 + p^2} = 0, \quad p = s_x, \quad q = s_t$$

Problem

$$\begin{cases} \dot{x} = F_p \\ \dot{t} = F_q \\ \dot{s} = pF_p + qF_q \\ \dot{p} = -F_x - pF_s \\ \dot{q} = -F_t - qF_s \end{cases}$$

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The model Numerical results

Problem and Solution

$$\begin{cases} \dot{x} = \frac{p}{\sqrt{1+p^2}} \\ \dot{t} = 1 \\ \dot{s} = -\frac{1}{\sqrt{1+p^2}} \\ \dot{p} = 0 \\ \dot{q} = 0 \end{cases} \qquad \begin{cases} x = \xi \\ t = 0 \\ s = S_0(\xi) = A\sin(\xi) \\ p = S'_0(\xi) \\ q = -\sqrt{(1+S'_0(\xi)^2)} \end{cases}$$

$$S(X(\xi,t),t) = S_0(\xi) - rac{1}{\sqrt{1+S_0'^2}}t$$

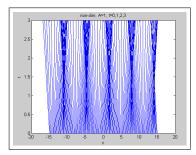
$$X(\xi, t) = \xi + rac{S'_0}{\sqrt{1+S'_0^2}}t.$$

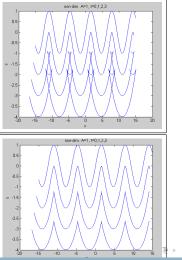
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The model Numerical results

Plotting with Matlab

 $t \in [0, 3]$ $x \in [-15, 15]$

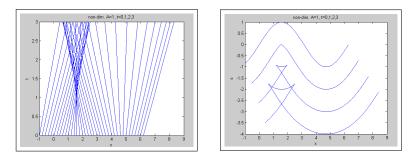






The model Numerical results

Plotting with Matlab



 $t \in [0,3], x \in [0,2\pi]$

time step= 1, space step = 1

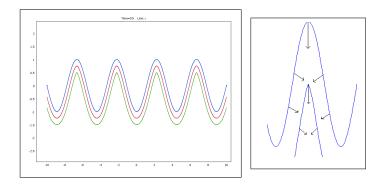


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The model Numerical results

Plotting with COMSOL Multiphysics





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The model Numerical simulations and analysis

Model 2: linear velocity

• Linear relationship between velocity and surface curvature k.

•
$$v = v_0 + v_1 \kappa$$
.

•
$$\kappa = -\frac{s_{XX}}{(1+s_X^2)^{3/2}}$$
.

Second Model Equation

$$s_t = -v_0 \sqrt{1+s_x^2} + v_1 rac{s_{xx}}{1+s_x^2}$$



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The model Numerical simulations and analysis

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The model Numerical simulations and analysis

Numerical simulations

1. Non-dimensionalization

$$egin{aligned} s_t &= -\left(1+s_x^2
ight)^{rac{1}{2}}+\epsilonrac{s_{ ext{xx}}}{1+s_x^2}\ \epsilon &=rac{ extsf{v_1}}{ extsf{v_0}} \end{aligned}$$

2. Finite elements method (COMSOL).





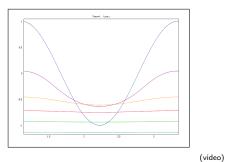
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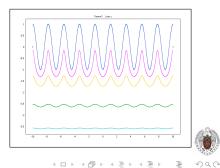
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The model Numerical simulations and analysis

Critical ϵ value

ϵ values	Results
0	Previous model.
$\epsilon > 0.141$	The surface goes up at the beginning.
$0 < \epsilon \le 0.141$	The surface always goes down.





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The model Numerical simulations and analysis

Finite Difference Method (Matlab)

Numerical discretisation:

$$S_{t} = \frac{S_{n+1} - S_{n}}{\tau}$$

$$S_{x} = \frac{S_{n}(x+h) - S_{n}(x-h)}{2h}$$

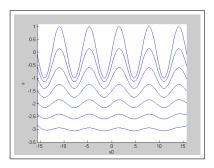
$$S_{xx} = \frac{S_{n+1}(x-h) - 2S_{n+1}(x) + S_{n+1}(x+h)}{h^{2}}$$

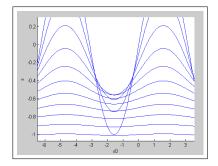
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The model Numerical simulations and analysis

Solutions





Critical ϵ value.



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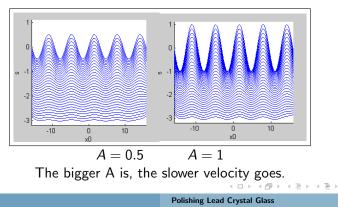
The model Numerical simulations and analysis

About initial conditions

$$A = \frac{a}{l}$$

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where a = height and l = length.





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Model 3: exponential velocity

Exponential relationship between normal velocity and surface curvature.

$$\bigvee_{v = v_0 + v_1 k = v_0 \left(1 + \frac{v_1}{v_0} k\right) \cong v_0 \exp\left(\frac{-v_1 s_{xx}}{v_0 (1 + s_x^2)^{\frac{3}{2}}}\right)$$



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Conclusions

1. Model 1, v as a constant. Hammilton-Jacobi non-linear equation:

$$s_t = -v\sqrt{1+s_x^2}$$

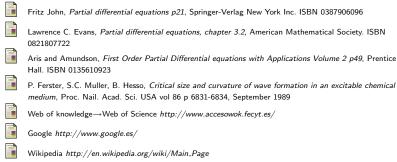
- **2.** $t^* = \frac{1}{v}t^*_c(A)$
- **3.** Model 2, v linearly dependent on k ($v = v_0 + v_1 k$). Diffusion equation:

$$s_t = -\left(1 + s_x^2\right)^{\frac{1}{2}} + \epsilon rac{s_{xx}}{1 + s_x^2}$$

- **4.** $\epsilon = \frac{v_1}{l v_0}$ critical value, if it is too large it becomes unphysical.
- 5. Next step: Exponential problem.
- 6. Not as easy finding a proper velocity rate when several acids appear. New research?



Bibliography



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MACSI (Mathematics applications Consortium for Science and Industry) http://www.macsi.ie



Infante, Juan Antonio, Numerical Methods Notes



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...questions?



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